

Virtual Workspaces Dynamic Virtual Environments in the Grid

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Borja Sotomayor – University of Chicago





- Virtual Workspaces
 - What is a workspace?
 - Why are VM-based workspaces interesting?
- GT4 Workspace Service
 - Globus Workspace implementation
 - Current release: TP1.2
- Research

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Before we begin...

- Workspace Team
 - Kate Keahey (ANL)
 - Tim Freeman (ANL)
 - Borja Sotomayor (UChicago)
 - With lots of help and insights from Ian Foster (ANL+UC) and Frank Siebenlist (ANL)
- Globus is 10 years old!



Before we begin...

- Totally unrelated to this talk, but some of you might find it interesting:
 - AstroPortal, being developed at the University of Chicago by Ioan Raicu and Ian Foster.
 - Using Grid Computing as the main mechanism to enable the dynamic analysis of large astronomy datasets on the TeraGrid.
 - http://people.cs.uchicago.edu/~iraicu/research/AstroPortal/





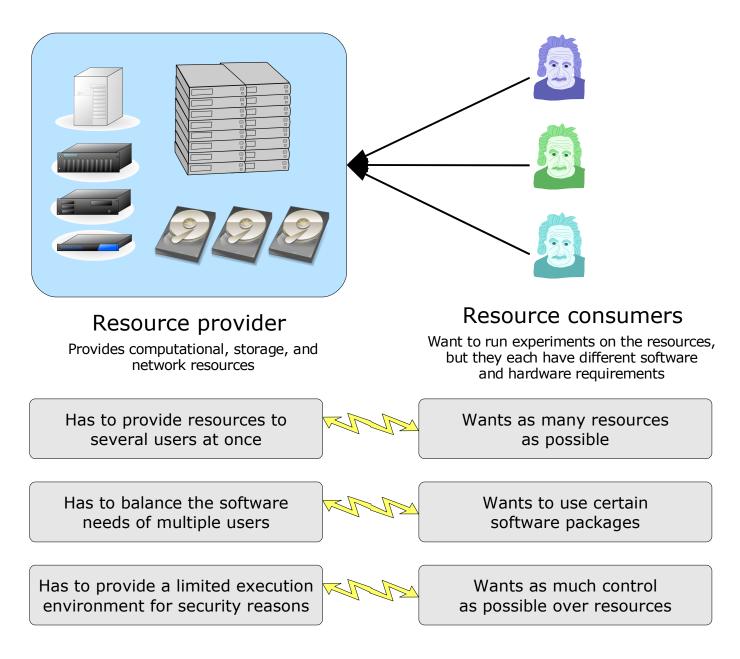
Virtual Workspaces

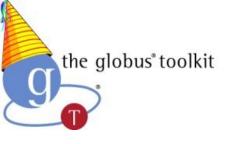
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What is a workspace?

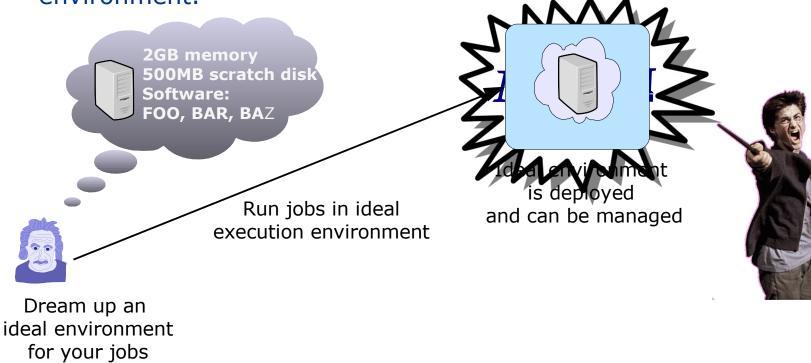
- What do I do if I want to "run something in the Grid"?
 - We have to encapsulate our work in a job abstraction.
 - This abstraction imposes a lot of restrictions on the resource consumer.
 - For example: Resource consumers can specify what libraries their jobs require, but they (usually) can't have those libraries dynamically installed when the job is submitted. If the library is not already available in the resources, they generally have to make a prior arrangement with resource providers to make sure that software is installed.
 - However, these restrictions are usually perfectly acceptable.
 - But... what if they're not?





What is a workspace?

- In some cases, resource consumers need execution environments to be dynamically deployed on remote resources.
- The virtual workspace is an abstraction for such an execution environment.



(or anything else!)



What is a workspace?

- Of course, this is not an entirely new idea... It is possible to create custom execution environments by:
 - Dynamically setting up cluster nodes:
 - CoD: http://www.cs.duke.edu/nicl/cod/
 - bcfg: http://trac.mcs.anl.gov/projects/bcfg2/
 - Providing access to existing installation
 - Dynamic Accounts: http://workspace.globus.org/da/
 - Refining site configuration
 - Pacman: http://www.archlinux.org/pacman/

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Ality

What is a workspace?

• Two aspects of workspaces:

Environment definition: We get exactly the (software) environment me need on demand.

Resource allocation: Provision and guarantee all the resources the workspace needs to function correctly (CPU, memory, disk, bandwidth, availability), allowing for dynamic renegotiation to reflect changing requirements and conditions.

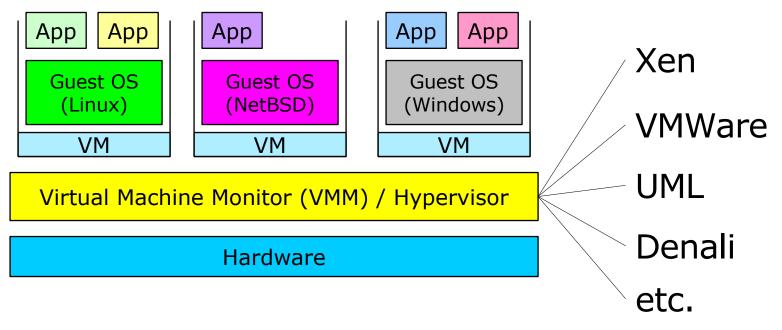
renegotiation to reflect changing requirements and conditions. Existing implementations either don't provide both, or...

- Quality of life: Setting up a new software environment takes a long time, and still doesn't give the resource consumer full control.
- *Quality of service*: Little or no enforcement.



Virtual Machines

• VM technology is a promising way to achieve higher quality workspaces.



Performance: Paravirtualization (e.g. Xen) is very close to raw physical performance



Virtual Machines

- VM technology is a promising way to achieve higher quality workspaces.
 - Excellent isolation
 - Promising enforcement properties
 - Flexible configuration
 - The ability to serialize and migrate
- Workspaces can be encapsulated in VM images, and dynamically deployed on VMMenabled sites.





• Science

- Batch jobs that require a very specific software environment
- Interactive experiments
- Resource-hungry event-driven jobs
- Education
 - Virtual labs





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GT4 Workspace Service

- The GT4 Virtual Workspace Service (VWS) is a VM-based workspace implementation.
 - GT4 WSRF frontend
 - Xen-based, but other VMMs could potentially be used.
 - dev.globus Incubator project (http://dev.globus.org/)
 - Current release is TP1.2

 More on this later

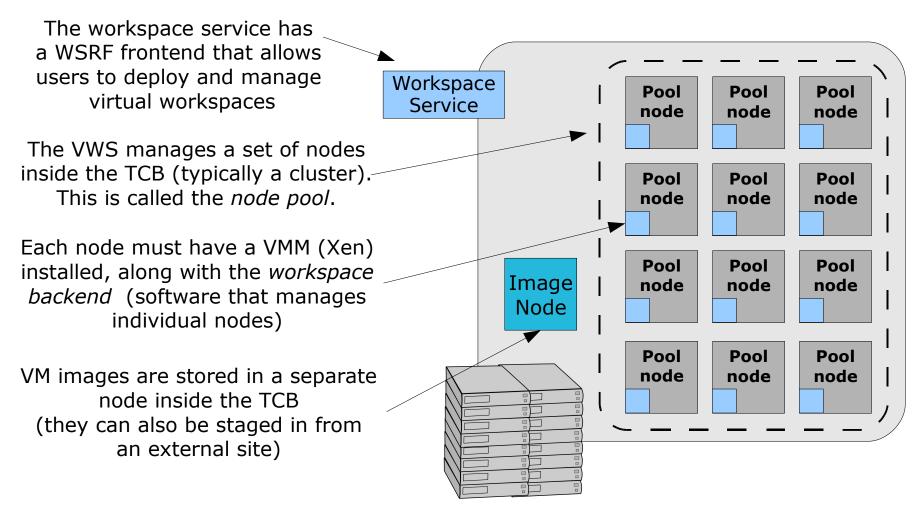
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GT4 Workspace Service

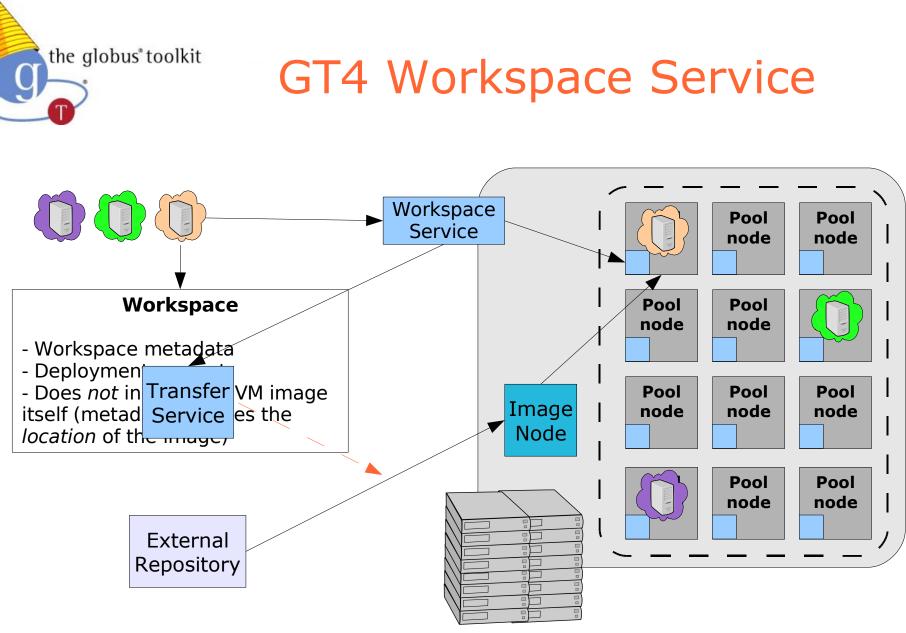
- A VWS workspace is composed of:
 - VM image template/s
 - Template: Some configuration (such as the IP address) is not specified in the image itself.
 - Workspace metadata (XML document). Includes deployment-independent information:
 - VMM and kernel requirements
 - NICs + IP addresses
 - VM image/s to use
- When a workspace is deployed, we must specify a *deployment request*, which includes deploymentdependent information:
 - Resource allocation: Duration, CPU %, memory, network bandwidth, ...

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GT4 Workspace Service



Trusted Computing Base (TCB)



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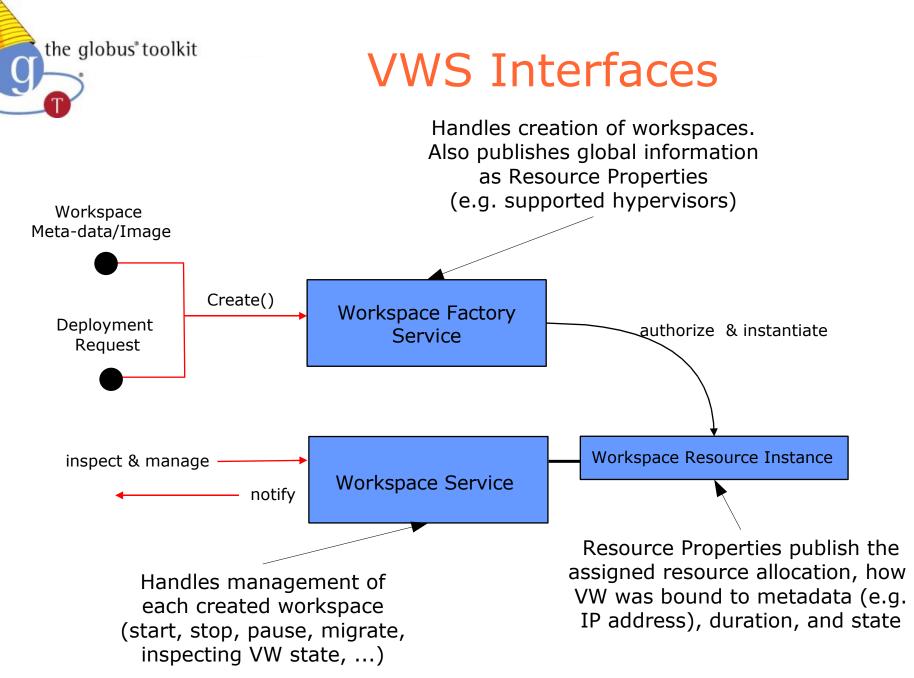
GT4 Workspace Service

The workspace service publishes information on each workspace as standard WSRF Resource Workspace Pool Pool Properties. Service node node Pool Pool node node Users can query those properties to find out information about their ₽ool Pool Pool Image workspace (e.g. what IP node node node Node the workspace was bound to) Pool Pool node node Users can interact directly with their workspaces the same way the would with a

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physical machine.

Trusted Computing Base (TCB)





GT4 Workspace Service

- VWS is an *incubator project* in dev.globus
- dev.globus
 - The Globus Toolkit recently shifted to a governance model and infrastructure similar to Apache Jakarta.
 - Open development model -> Easier for non-Globus developers to contribute and become committers.
 - All software is released under an Apache License 2.0
 - http://dev.globus.org/
- Workspace Service: http://workspace.globus.org/



Latest Release

- TP1.2 was released 09/14
- Lots of improvements compared to TP1.1
- Highlights
 - Implements the pool model
 - Including basic resource management functions
 - More functionality and deployment options
 - Broader range of operations
 - IP address assignment
 - Certificates
 - More reliable and manageable internal structure
 - Staging
 - State machine (keeps track of state changes)
 - Better installation tools



Who's using VWS?

- Open Science Grid
 - Edge Services
- Intel
 - GPE (Grid Programming Environment)
 - Includes VWS as part of a grid stack (to set up an execution environment for jobs)
- Exploring collaborations with...
 - rPath (rBuilder)
 - GridWay





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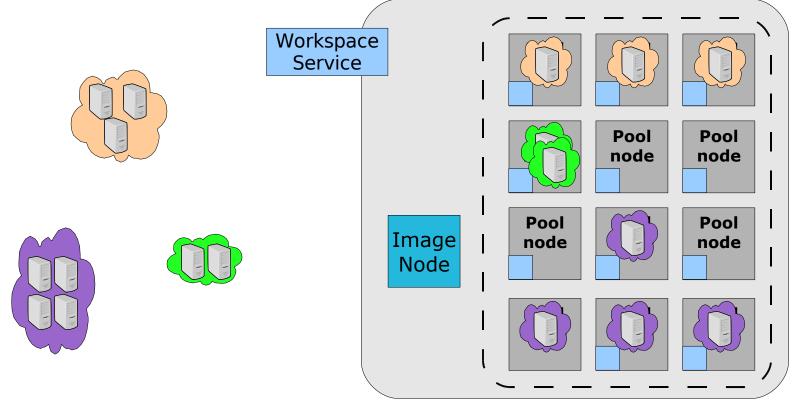
Ongoing Workspace Research

- Virtual clusters
- Fine-grain enforcement
- Security
- Economic brokering
- From a virtual sandbox to a virtual playground



Virtual clusters

• Extending the workspace abstraction to a virtual cluster





Virtual Clusters

- Virtual nodes and their resource allocations are considered in aggregate.
- Dynamically deploying a virtual cluster increases the complexity of the problem.
 - Scheduling
 - Managing overhead: clients want the resources they requested (they shouldn't worry about VW overhead), and providers want to minimize overhead.
- So far, promising results.
- Papers
 - "Virtual Clusters for Grid Communities", CCGrid06
 - "Overhead Matters: A Model for Virtual Resource Management", VTDC 2006 (in SC06) [submitted]

the globus' toolkit Negotiating and enforcing finegrained resource allocations

- "Division of labor" between resource providers and consumers
 - Independence of configuration
 - Isolation
 - Application-independent resource consumption
- Exploring the feasibility of using workspaces to provide it
- Refining resource allocation and its enforcement
 - Can get tricky: interdependencies between resources
- Paper:
 - "Division of Labor: Tools for Growth and Scalability of Grids", ICSOC 2006



Handling Security

- Handling workspaces securely
 - Identifying workspaces
 - Admitting workspaces to a site
- Workspace attestation and signing
- Workspace partitions
- Encrypting secret partitions
 - An alternative to signing
- Workspace probing

SC05 Poster: "Making your workspace secure: establishing trust with VMs in the Grid"



Economic Brokering

- Two prevalent approaches:
 - Client auctions
 - Quick turnaround on availability but hard to ensure reliable availability
 - Provider auctions
 - Difficult from availability perspective
- Investigating a hybrid approach

SC06 Poster: "To bid or not to bid: a hybrid approach to economic brokering"



Virtual Playgrounds

- Virtual Networks
- Deploying virtual clusters across sites.
- Deploying *virtual grids*.



Questions?

Kate Keahey¹, Tim Freeman¹, Borja Sotomayor²

¹Mathematics and Computer Science Division – Argonne National Laboratory ²Department of Computer Science – University of Chicago

> {keahey,tfreeman}@mcs.anl.gov borja@cs.uchicago.edu